



1  
00:00:00,000 --> 00:00:04,000  
Music.

2  
00:00:04,000 --> 00:00:07,000  
Narrator: After seven dramatic minutes of entry, descent and landing,

3  
00:00:07,000 --> 00:00:11,000  
everyone will want to know: did Curiosity survive?

4  
00:00:11,000 --> 00:00:15,000  
There's a possibility we won't know. At least not right away.

5  
00:00:15,000 --> 00:00:18,000  
During its descent through the atmosphere, Curiosity must switch to a new antenna

6  
00:00:18,000 --> 00:00:20,000  
for each transformation it makes.

7  
00:00:20,000 --> 00:00:24,000  
At each switch, we could lose lock on the signal for a short time.

8  
00:00:24,000 --> 00:00:29,000  
That won't hurt the rover. It just means we won't know what's happening right away.

9  
00:00:29,000 --> 00:00:32,000  
Even with a solid signal, the communications link direct to Earth

10  
00:00:32,000 --> 00:00:35,000  
only works during the first half of the rover's descent.

11  
00:00:35,000 --> 00:00:40,000  
Why? Like Earth, Mars is spinning -- and during landing Curiosity and its landing site

12  
00:00:40,000 --> 00:00:43,000  
will disappear from view, like the sun setting.

13  
00:00:43,000 --> 00:00:46,000

Out of sight equals the end of direct radio contact.

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00:00:46,000 --> 00:00:50,000

But... NASA has two spacecraft orbiting Mars that can help.

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00:00:50,000 --> 00:00:54,000

For the second half of Curiosity's descent, the Mars Odyssey orbiter is in a good place

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00:00:54,000 --> 00:00:57,000

to pick up the rover's signal and send it right back to Earth.

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00:00:57,000 --> 00:01:02,000

To best hear Curiosity's signal, Odyssey must rotate about an hour before landing.

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00:01:02,000 --> 00:01:07,000

That sounds easy, but engineers are asking Odyssey to perform a maneuver it's never tried before.

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00:01:07,000 --> 00:01:11,000

Will it work? Probably. But it's not a sure thing.

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00:01:11,000 --> 00:01:16,000

If Odyssey doesn't rotate successfully, never fear! The rover won't be affected whatsoever!

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00:01:16,000 --> 00:01:21,000

Once again, it just means we have to wait longer to hear from the rover.

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00:01:21,000 --> 00:01:24,000

Odyssey could perform as hoped, but we're still not home free!

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00:01:24,000 --> 00:01:26,000

Engineers always think of 'what ifs.'

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00:01:26,000 --> 00:01:29,000

For instance, what if the rover lands on a slope?

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00:01:29,000 --> 00:01:34,000

If so, the low-flying Odyssey orbiter might not be able to pick up its signal.

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00:01:34,000 --> 00:01:38,000

Even if everything goes according to plan with Odyssey, there's a final challenge:

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00:01:38,000 --> 00:01:40,000

time.

28

00:01:40,000 --> 00:01:44,000

The rover may be standing safe on Mars, but Odyssey has to be quick in getting the signal.

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00:01:44,000 --> 00:01:46,000

Odyssey is moving fast.

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00:01:46,000 --> 00:01:51,000

It will only be in the line of sight to hear from the rover for a few minutes -- perhaps no more than five.

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00:01:51,000 --> 00:01:54,000

So the Mars Reconnaissance Orbiter plays the role of backup.

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00:01:54,000 --> 00:01:59,000

It will also fly overhead to capture what happens and then store the landing data it collects onboard,

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00:01:59,000 --> 00:02:02,000

for playback to Earth a few hours later.

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00:02:02,000 --> 00:02:06,000

Engineers then have to decode the data, which takes several hours.

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00:02:06,000 --> 00:02:08,000

Sometime in the middle of the night for Curiosity's mission team,

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00:02:08,000 --> 00:02:12,000

it's possible that the orbiter could tell us the rover's fate.

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00:02:12,000 --> 00:02:15,000

Or, there are other scenarios where the rover might be perfectly safe,

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00:02:15,000 --> 00:02:18,000

but we might not hear from it for three days.

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00:02:18,000 --> 00:02:22,000

That's all to say: Curiosity's landing is filled with drama and we'll need lots of patience.